



DEEP SILVER

PRESS INFORMATION

Planegg, Germany

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Secret Files 2: The Adventure Continues

"Behold, the Lord lays the earth waste, devastates it, distorts its surface and scatters its inhabitants".

THE PROPHET ISAIAH, Chapter 24:1

Famine in Africa, floods in Southeast Asia, economic crisis in Europe, and civil wars in South America – the world is on the brink of disaster. Nina Kalenkow is trying to escape all of that – and her failed relationship with Max Gruber – on a nostalgic cruise to Portugal. But she is witness to a murder in the Hamburg docks and is soon thrust into the spotlight of events that encompass not only continents but also centuries.

Whilst her ex-boyfriend and scientist Max is witness to inexplicable natural catastrophes during his research into ancient Indonesian temples, Nina immerses herself, together with a Catholic priest called David Korell, deeply into the secrets of a fanatical brotherhood that prophesises the end of the world. They soon have to ask themselves what the connection is between the prophesised apocalypse and a sinister leader of an Order from the Middle Ages. Can the knowledge that lies buried in the past prevent the catastrophes that loom in the future? And what power is hidden in a thousand year-old document, for which people are still murdered for today? A terrible secret awaits her – and the world is on the brink of a shocking future.

Genre: Point&Click adventure
Developer: Animation Arts and Fusionsphere Systems
Publisher: Deep Silver
Website: secretfiles.deepsilver.com

About Animation Arts and Fusionsphere Systems:

The German development teams of Animation Arts and Fusionsphere Systems already have a wealth of experience in game development. They have been involved in managing projects such as Patrizier 2, Kick-Off 4th Edition 03/04 and Port Royale 1+2 (Ascaron Entertainment) as well as Robin Hood and Chicago 1930 (Spellbound).

About Deep Silver

Deep Silver develops and distributes interactive games for all platforms. The Deep Silver label means to captivate all computer and video gamers who enjoy and share a passion for thrilling gameplay in modern game worlds. Deep Silver works with its partners to achieve a maximum of success while maintaining the highest possible quality, always focusing on what the customer desires. Deep Silver products are designed to equally appeal to professionals and beginners, children and adults.

Deep Silver has published around 40 games since 2003, including the most successful adventure of 2006, Secret Files: Tunguska, the bestseller ANNO 1701 (co-published with Sunflowers), the challenging CrossworDS knowledge puzzle game, the horse simulation Horse Life DS, and the soccer MMO World of Soccer Online. Current developments include Warhammer® - Battle March™ (in cooperation with Namco Bandai), the action role-playing game Sacred 2: Fallen Angel (in cooperation with Ascaron), S.T.A.L.K.E.R.: Clear Sky, the sinister Chernobyl shooter for PC, and the new game from the Piranha Bytes team. Deep Silver's own developing studio Deep Silver Vienna opened in 2007. For more information please visit www.deepsilver.com

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